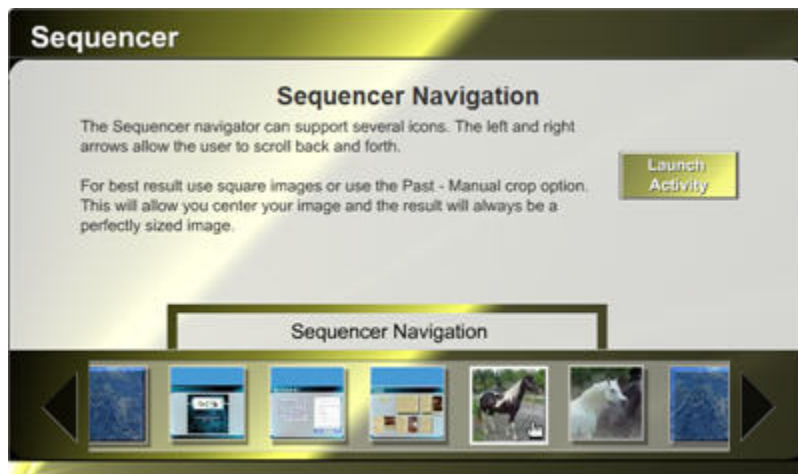


Sequencer

Why Sequencer?

- Sequencer allows the configuration of multiple projects or web references within a navigational frame work.
- The instructor can use lodeStar™ to combine several projects or web references together to provide an instructional pathway through related content and exercises.



Step 1: Configuring Each Sequenced Item

Sequencer allows the configuration of multiple projects or web references within a navigational frame work. Each item has four main sections.

- Content Type: Imported/Linked
- Instructions
- Title
- Icon

Content Type

There are three basic content type options: Web Site, lodeStar Project, Flash Animation. Each type has its own interface options. These are shown here:

Option 1: Web Site

Imported/Linked Content	
Web Site	Import
<code>http://www.lodeStarLearning.com</code>	Apply
	Preview

Option 2: lodeStar Project

Imported/Linked Content	
LodeStar Project	Import
<code>342677_GUID\index.htm</code>	Edit
	Preview

Option 3: Flash Animation

Imported/Linked Content

Flash Animation (SWF File)

914400_GUID\intro.swf

Instructions

These instructions will be displayed to the user before they launch the activity. It is your chance to explain how the activity is to be used or what they are trying to achieve.

Instructions

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This is a link to the Lodestar Learning website. This site provides many examples of configured interactions and will provide updates to new development that is being released.

Title

Provide a title for the activity.

Title

LodeStar Learning Website

Icon

The navigator displays a series of icons. If there is no icon specified then a default icon will be used. Icons are 80 pixels square and can be pasted jpg files from the web or selected jpg or swf files.



Step 2: Add Additional Items

By clicking the "+" or "add" button additional items can be added to the configuration. There is no limit on the number of items that can be sequenced. The navigation bar located at the bottom of the interface will scroll back and forth to allow access to any items that scroll off the page.



As in any Star Interaction®, you can always preview your work by clicking on the Save button, which is the Star button at the bottom right hand corner of lodeStar and then selecting Preview > Launch Player.